

Comparison between Apache Flink and Apache Spark

Fernanda de Camargo Magano

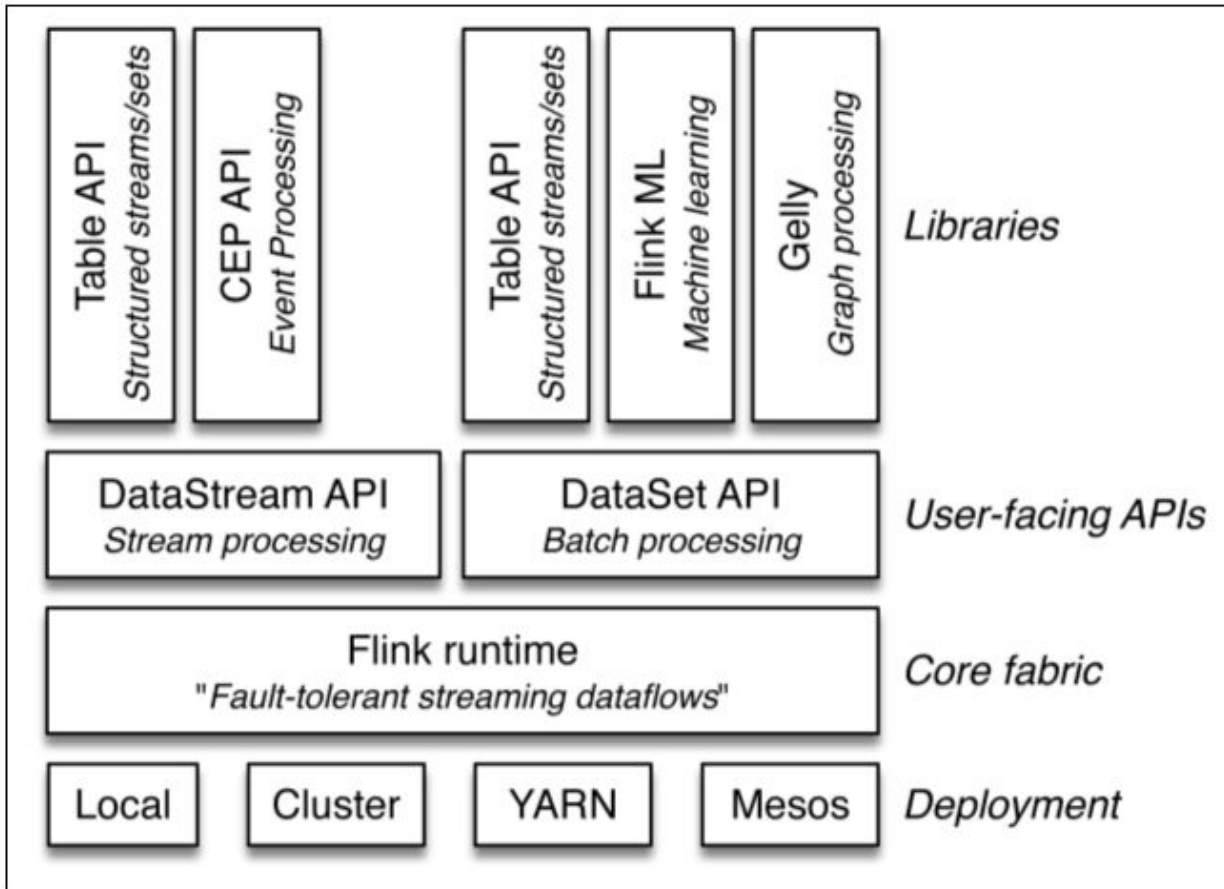
Dylan Guedes

About Flink

- Open source streaming processing framework
- Stratosphere project started in 2010 in Berlin
- Flink started from a fork of this project
- Apache project in March 2014
- Flink Forward - annual Conference



Flink's Architecture

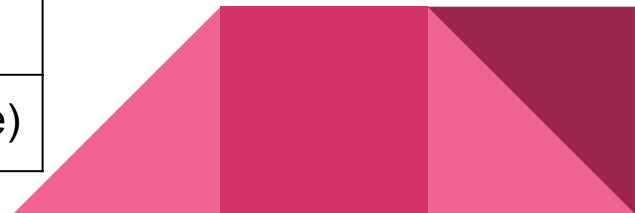


Source: Introduction to Apache Flink book

Flink - Sources and sinks

- Flink programs are mapped to streaming dataflows (DAGs) that:
 - Start with one or more **sources**
 - End in one or more **sinks**

Apache Kafka (source/sink)	Hadoop FileSystem (sink)
Apache Cassandra (sink)	RabbitMQ (source/sink)
Amazon Kinesis Streams (source/sink)	Apache NiFi (source/sink)
Elasticsearch (sink)	Twitter Streaming API (source)



Flink - Data formats

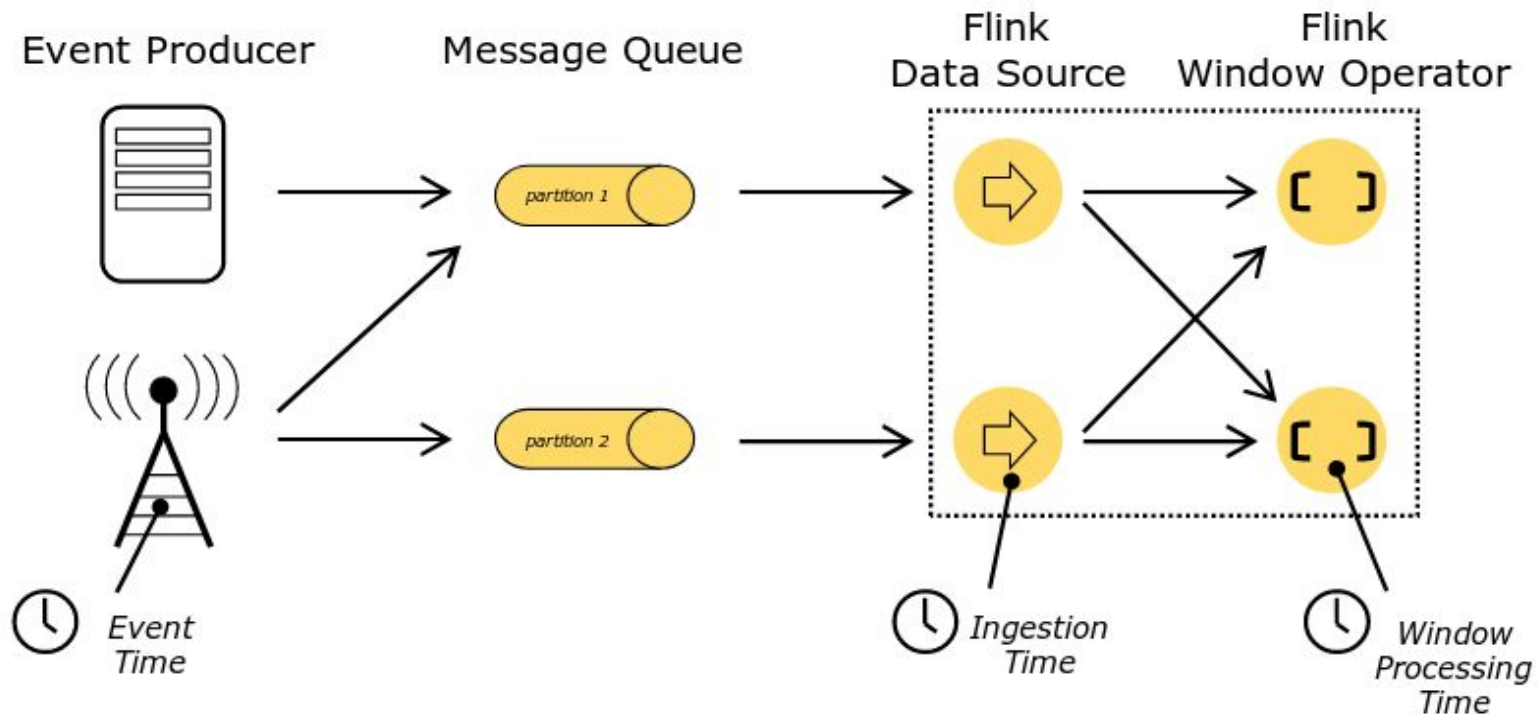
- Read/write in text files
- CSV files
- JSON
- Relational database (SQL)
- HDFS



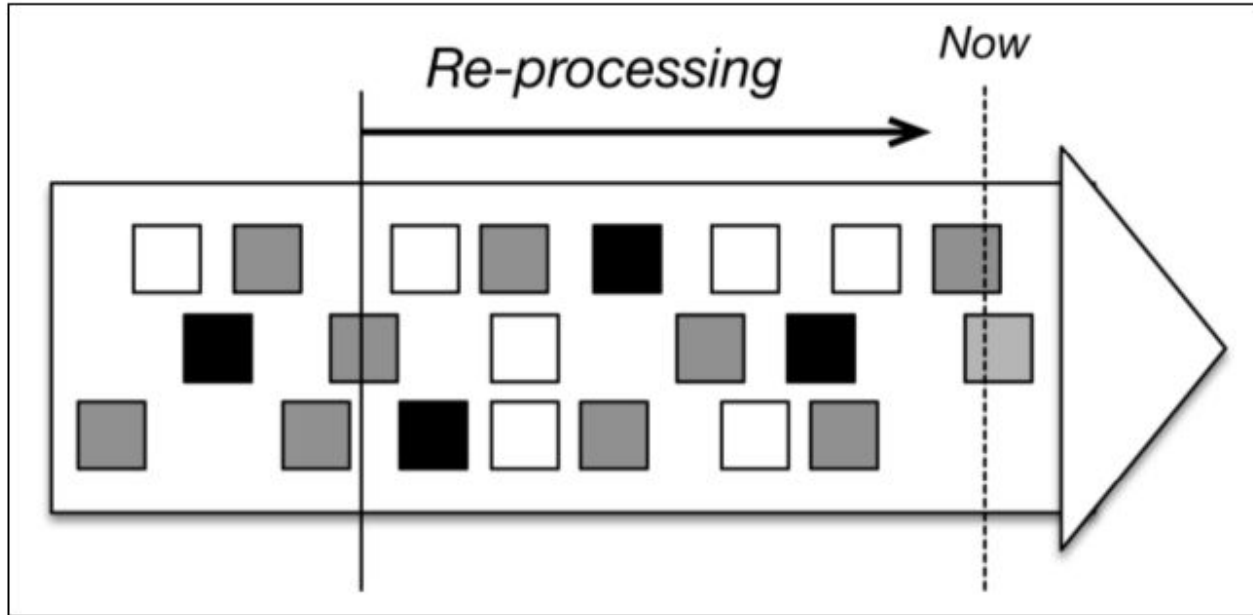
Time

- Event, ingestion and processing time

Source: Flink website



Flink - travel time



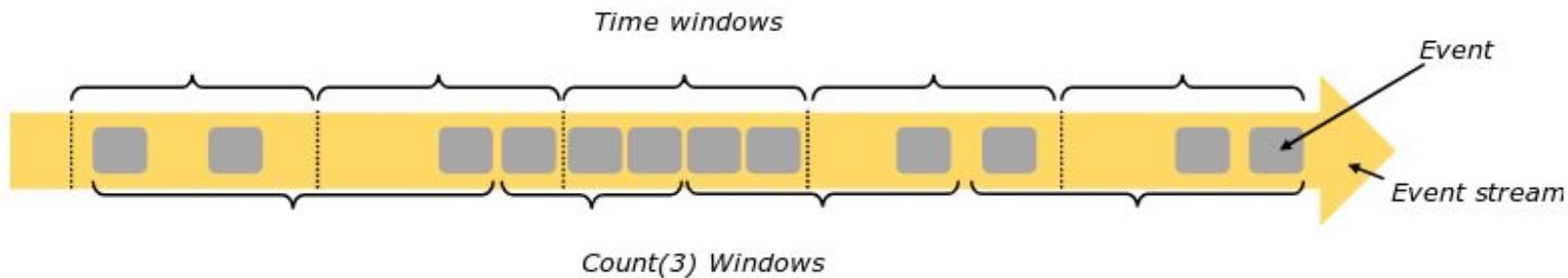
Source:

Flink book

To be able to travel back in time and reprocess the data correctly, the stream processor needs to support event time.

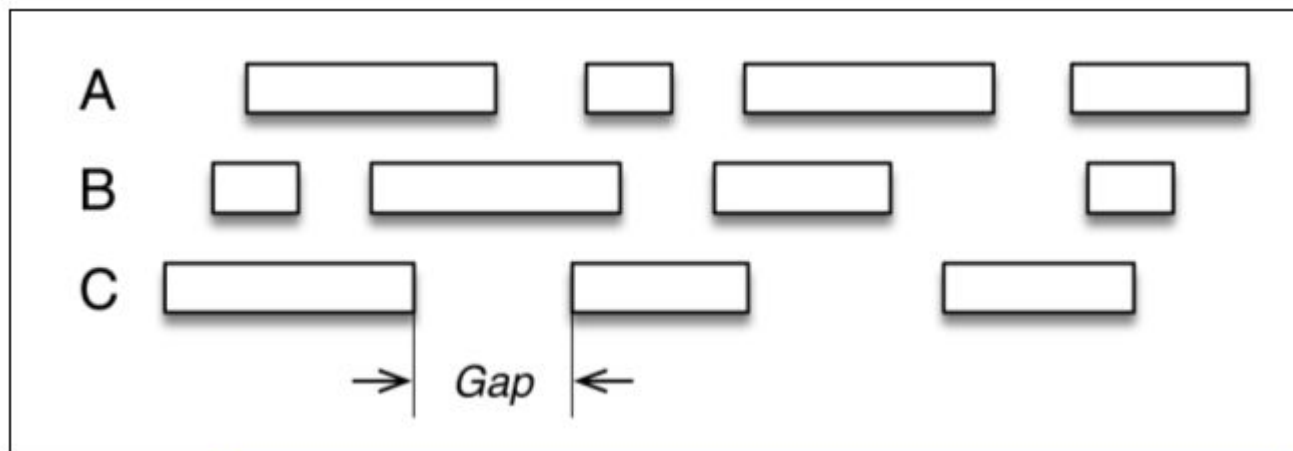
Flink - Windows

Source: Flink website



Flink - Session Windows

Windows with a better fit to how sessions naturally occur.




Source:

Flink book

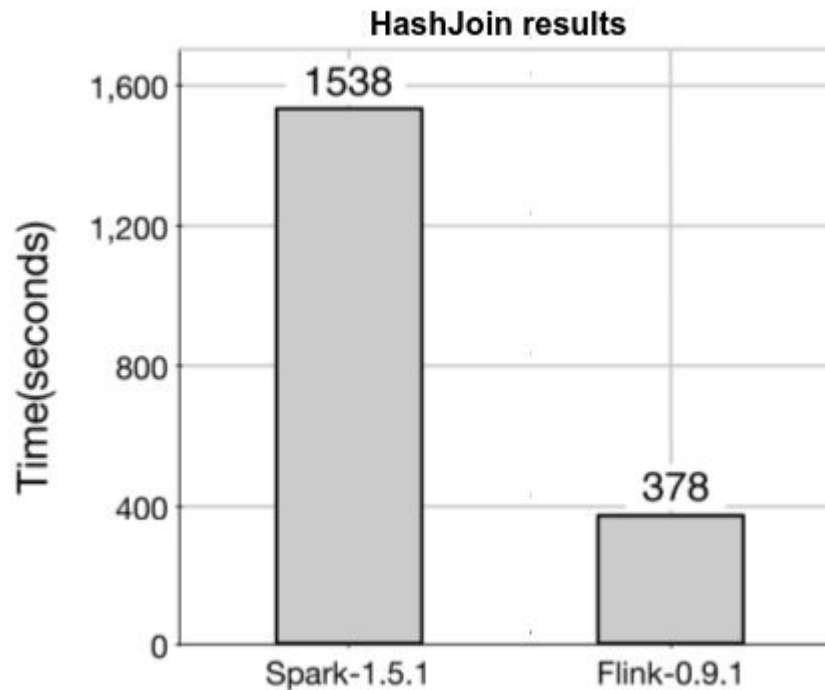
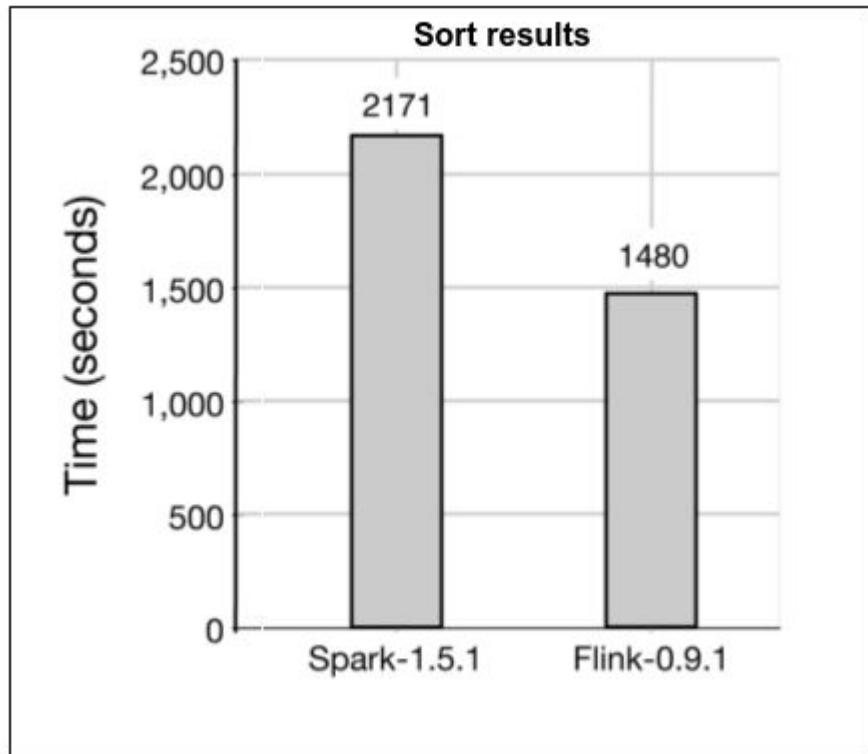
Flink is currently the **only open source stream processing engine** that supports sessions.

Consistency


- **Exactly once** guarantee
 - Both Spark Streaming and Flink have this guarantee
 - In **Spark** comes with performance and expressiveness cost
 - **Flink** is able to provide this guarantee, together with low-latency processing, and high throughput all at once.
- 

Some benchmarks

Source: Apache Flink book



Why Flink?

- **Easy of working** with it compared with other technologies
 - Deals with both **stream and batch** processing
 - It has a growing and energetic **community**
 - **Exactly-once** guarantees
 - Correct time/window semantics
 - High throughput and low latency (usually a trade-off in other tools)
- 

Examples of Apache Flink in Production

King.com (more than 200 games in different countries)

- Flink allows to handle these massive data streams
- It keeps maximal flexibility for their applications.

Zalando (Online fashion platform in Europe)

- They employ a microservices style of architecture

ResearchGate (Academic social network)

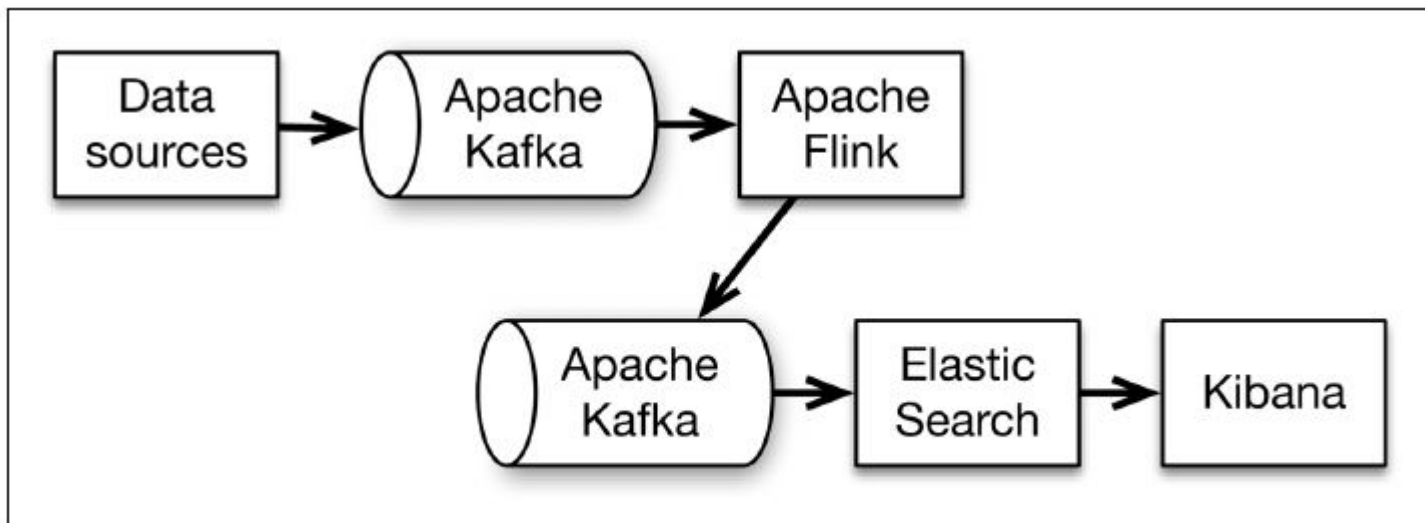
- Adopt Flink since 2014 for batch and stream processing
- 

Use Case at Ericsson

- Real-time analysis of logs and system performance
- Monitor a **live cloud** infrastructure
- Checks whether is **behaving** normally or an anomalous behavior
- Flink is important to this application to:
 - Correctly classifying anomalies
 - Produce the same result when running the same data twice (event time)



Use Case at Ericsson



Streaming architecture using Apache Flink at Ericsson.

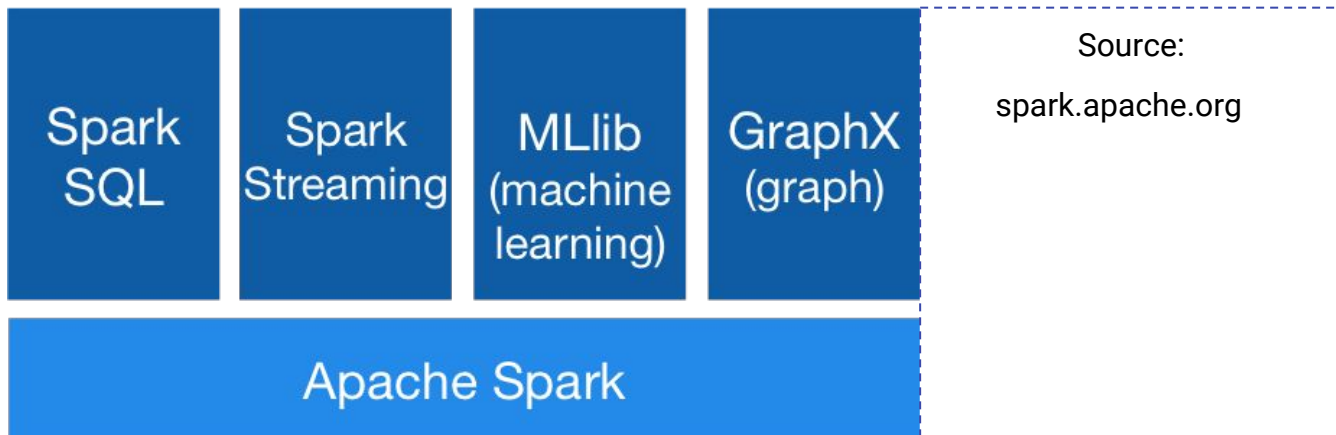
Source: Introduction to Apache Flink Book



About

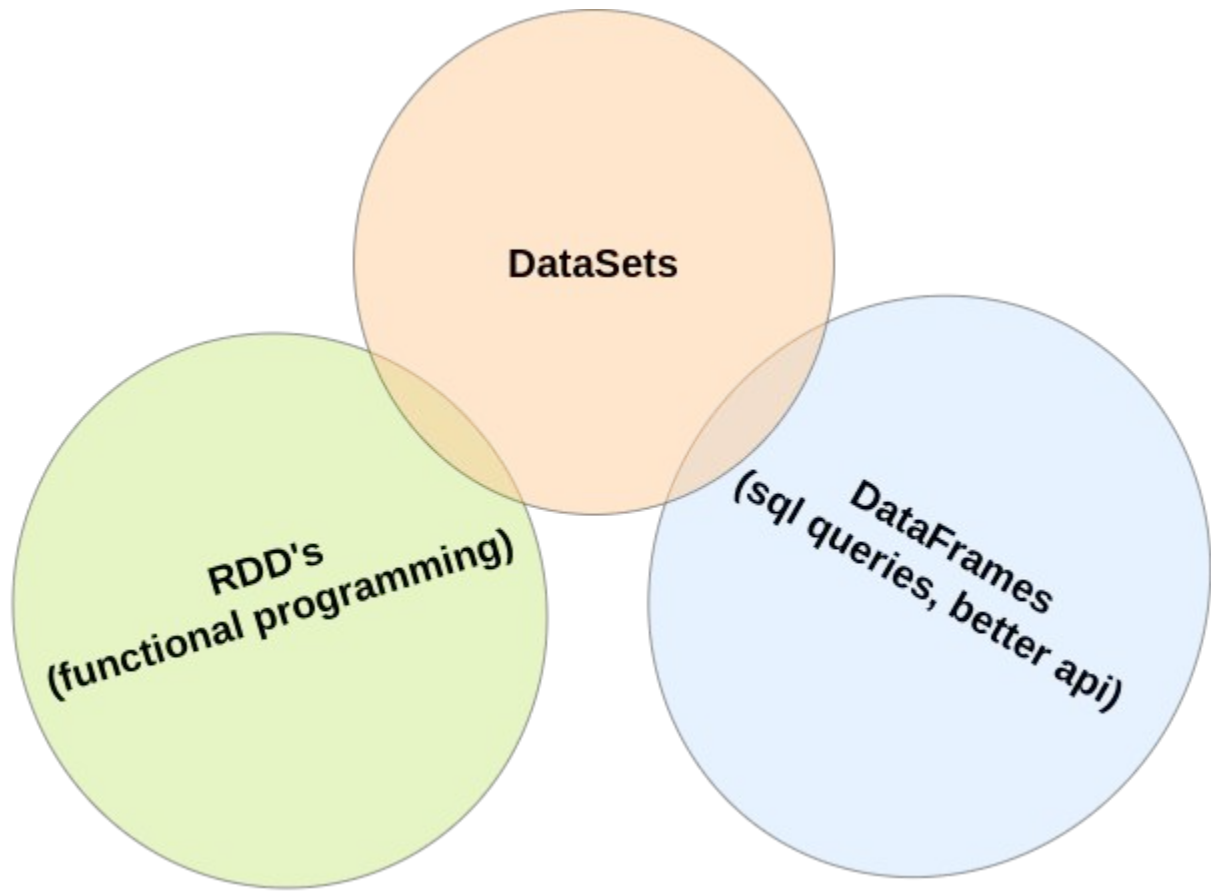
- **More than 1000** contributors (Apache Flink has less than 400)
- Started in 2009, at Berkeley
- Supports Python, R, Scala e Java
- Won the 2014 Daytona Sort, with a **4.27 TB/min** performance
- Used by Netflix, Amazon, Baidu, eBay, MyFitnessPal, NetEase, Yahoo, TripAdvisor...

Libraries



RDDs

DataFrames



Spark SQL

- Lazy processing
- Memory and disk for processing
- Great fault-tolerance mechanics



Spark Structured Streaming

- Uses micro-batches to achieve soft real time processing
- Great fault-tolerance mechanics
- Great throughput



When should I use it?

- Is non-hard real time a problem for you?
- The available sources and sinks matches the ones that you have?



Comparison table - Flink and Spark

	Flink	Spark
Event size – stream	single	micro-batch
Delivery guarantees	exactly once	exactly once
State Management	checkpoints (distributed snapshots)	checkpoints
Fault tolerance	yes	yes
Out-of-order processing	yes	yes
Primarily written in	Java	Scala
Windowing	Time and count based	Time based
Resource Management	YARN and Mesos	YARN and Mesos
Auto-scaling	no	yes

References

- [1] **Flink website documentation:** <https://flink.apache.org/>
- [2] **Flink Book:** Friedman, Ellen, and Kostas Tzoumas. Introduction to Apache Flink: Stream Processing for Real Time and Beyond. " O'Reilly Media, Inc.", 2016.
- [3] **Apache Spark website:** <https://spark.apache.org/>

